#### Article – Mean Field Game Theory Mean Field Game with Major and Minor players and applications to LQ games and Flocking models

#### Thomas Bourany

#### Master Maths de la Modélisation (LJLL) – UPMC – Sorbonne Université Professor : P. Cardaliaguet – Spring Semester, 2017-2018

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Thomas Bourany

Mean Field Games with major and minor players

### Introduction – Motivation

- Recent interest in models displaying interaction between agent's states and their distributions
  - 1. Mean Field Games (MFG)
  - 2. Control of McKean-Vlasov system (MKV)
  - 3. Mean Field Games with Major and Minor Players (MFG Maj-Min)
    - $\Rightarrow$  Mixture of the two first systems
- In these contexts, the control problem is non-standard : need to develop new methods and theoretical results.

## Introduction – Motivation

- Recent interest in models displaying interaction between agent's states and their distributions
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  - 3. Mean Field Games with Major and Minor Players (MFG Maj-Min) ⇒ Mixture of the two first systems
- In these contexts, the control problem is non-standard : need to develop new methods and theoretical results.
- This article :
  - "An alternative approach to Mean Field Game with Major and Minor players"
  - R. Carmona and P. Wang
  - Develop probabilistic methods (FBSDE) applied to MFG Maj-Min
  - from the Stochastic Pontryagin Maximum Principle.
  - Tools borrowed from R. Carmona and X. Zhu (2016)

# Introduction – What difference with usual MFGs?

- Games with N + 1 players, but when N → ∞, the influence of the major player does not fade away in the asymptotic regime
- Asymmetry between the major player :
  - That should consider its influence on other players
  - Control of McKean Vlasov dynamics
- ... and the minor players
  - That consider a standard control problem, but *conditional* to the major player moves
  - Analogy with MFG with common noise.
- Link between the two problems in the search for a Nash Equilibrium (i.e. a fixed point !).

## Introduction – Literature

- General case treated in R. Carmona and X. Zhu (2016)
  - At a cost of some formalism for the control of McKean Vlasov :
    - Major player : consider the derivative w.r.t. measure
- This type of problem introduced by Huang (infinite horizon) and Huang and Nguyen (finite horizon).
  - Non-linear case in Caines and Nourian.
  - Bensoussan, Yam, Chau
  - All these articles use PDE approach.
- Problem : in these articles, the major player states (and controls) do not enter the minor players' dynamics
  - Relaxing this assumption poses technical difficulties :
  - Huang and Nguyen : anticipative variational calculus
  - R. Carmona and X. Zhu (2016) : Pontryagin Principle
- ► This article R. Carmona and P. Wang (2017) :
  - Treats the (simple) case, LQ, and provide an application
  - Highlights the difference btw open and closed-loop strategies.

#### MFG with Major and Minor players - the problem

► A major player (states : X<sup>0</sup>) and a continuum of identical minor players (states : X of measure µ), Here : *representative minor player*. Coupled dynamics :

$$dX_{t}^{0} = b_{0}(t, X_{t}^{0}, \mu_{t}, \alpha_{t}^{0})dt + \sigma_{0}(t, X_{t}^{0}, \mu_{t}, \alpha_{t}^{0})dW_{t}^{0}$$
  
$$dX_{t} = b(t, X_{t}, \mu_{t}, X_{t}^{0}, \alpha_{t}, \alpha_{t}^{0})dt + \sigma(t, X_{t}, \mu_{t}, X_{t}^{0}, \alpha_{t}, \alpha_{t}^{0})dW_{t}$$

where

- $W^0$  and W: resp.  $m_0$  and m-dim Brownian motions
- b and  $\sigma$  deterministic functions
- $\alpha^0$  Major control, and  $\alpha$  minor players strategies valued in  $A_0/A$
- Interaction :
  - 1st SDE depends on the distribution  $\mu_t$  of the *solution* of the 2nd SDE
  - 2nd SDE depends on the *solution* and *control* of 1st SDE.

## MFG Maj-Min : control problem

• The control problem of both players is to find the optimal paths  $(\alpha_t^0)_t$ , and  $(\alpha_t)_t$ , minimizing :

$$J^{0}(\alpha^{0},\alpha) = \mathbb{E}\left[\int_{0}^{T} f^{0}(t,X_{t}^{0},\mu_{t},\alpha_{t}^{0})dt + g^{0}(X_{T}^{0},\mu_{T})\right]$$
$$J(\alpha^{0},\alpha) = \mathbb{E}\left[\int_{0}^{T} f(t,X_{t},\mu_{t},X_{t}^{0},\alpha_{t},\alpha_{t}^{0})dt + g(X_{T},\mu_{T})\right]$$

Issues :

- Optimal control of Major player depends on the *distribution* of the state of the minor players.
- Optimal control of Minor player depends on the state *and* control of the major player.

• Equilibrium : the distribution of the state of the representative minor player, conditional on the dynamics of the major player :  $\mu_t = \mathcal{L}(X_t | W_{[0,t]}^0)$ 

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Mean Field Games with major and minor players

• The strategy of the players can be assumed *open-loop* :

$$\alpha_t^0 = \phi^0(t, W^0_{[0,t]})$$
 and  $\alpha_t = \phi(t, W^0_{[0,t]}, W_{[0,t]})$ 

• Here, the control does not (directly) depend on the states (and control) of the other players.

• The strategy of the players can be assumed *open-loop* :

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- Here, the control does not (directly) depend on the states (and control) of the other players.
- Or assumed to be *closed-loop* :

$$\alpha_t^0 = \phi^0(t, X_{[0,t]}^0, \mu_t)$$
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 and  $\alpha_t = \phi(t, X_t^0, \mu_t, X_t)$ 

• Idem, but the influence is only instantaneous.

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- Idem, but the influence is only instantaneous.
- Difference : matters a lot for the control of McKean Vlasov system

## Best-response map and Nash equilibrium

- Nash equilibria : finding the fixed point of the 'best response map', here with two components :
  - Response of the major player  $\phi^{0,*},$  taking as given all the minor players  $\phi$
  - Response of the deviating minor  $\phi^*$ , taking as given the major player  $\phi^0$  and the other minor players response  $\phi$ .

Control strategy and Nash Equilibrium

# Best-response map and Nash equilibrium

- Nash equilibria : finding the fixed point of the 'best response map', here with two components :
  - Response of the major player  $\phi^{0,*},$  taking as given all the minor players  $\phi$
  - Response of the deviating minor  $\phi^*$ , taking as given the major player  $\phi^0$  and the other minor players response  $\phi$ .
- Procedure : identify the best-response map before drawing the fixed point :
  - Major player :

$$\phi^{0,*}(\phi) = \operatorname*{arginf}_{\alpha^0 \leftrightarrow \phi^0} J^{\phi,0}(\alpha^0)$$

• (Deviating) Minor player :

$$\phi^*(\phi^0,\phi) = \operatorname*{arginf}_{\widetilde{\alpha}\leftrightarrow\widetilde{\phi}} J^{\phi^0,\phi}(\widetilde{\alpha})$$

• Fixed point (Nash equilibrium) :

$$(\hat{\phi}^0, \hat{\phi}) = \left(\phi^{0,*}(\hat{\phi}), \phi^*(\hat{\phi}^0, \hat{\phi})\right)$$

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Mean Field Games with major and minor players

Major player's best response requires to find the optimal control :

$$J^{\phi,0}(\alpha^{0}) = \mathbb{E}\left[\int_{0}^{T} f^{0}(t, X_{t}^{0}, \mu_{t}, \alpha_{t}^{0})dt + g^{0}(X_{T}^{0}, \mu_{T})\right]$$

under the dynamics (open loop) :

$$\begin{split} dX_t^0 &= b_0(t, X_t^0, \mu_t, \alpha_t^0) dt + \sigma_0(t, X_t^0, \mu_t, \alpha_t^0) dW_t^0 \\ dX_t &= b(t, \mathbf{X}_t, \mu_t, X_t^0, \phi(t, W_{[0,t]}^0, W_{[0,t]}), \alpha_t^0) dt \\ &+ \sigma(t, \mathbf{X}_t, \mu_t, X_t^0, \phi(t, W_{[0,t]}^0, W_{[0,t]}), \alpha_t^0) dW_t \end{split}$$

where  $\mu_t = \mathcal{L}(X_t | W^0_{[0,t]})$ 

- Control of the McKean Vlasov type ! (conditional on the state of the representative minor players.
- Find the best response  $\phi^{0,*}(\phi)$  (Stochastic Pontryagin Maximum Principle)

Major player's best response requires to find the optimal control :

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under the dynamics (closed-loop) :

$$\begin{split} dX_t^0 &= b_0(t, X_t^0, \mu_t, \alpha_t^0) dt + \sigma_0(t, X_t^0, \mu_t, \alpha_t^0) dW_t^0 \\ dX_t &= b(t, X_t, \mu_t, X_t^0, \phi(t, X_{[0,t]}, \mu_t, X_{[0,t]}^0), \alpha_t^0) dt \\ &+ \sigma(t, X_t, \mu_t, X_t^0, \phi(t, X_{[0,t]}, \mu_t, X_{[0,t]}^0), \alpha_t^0) dW_t \end{split}$$

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$$J^{\phi,0}(lpha^0) = \mathbb{E}\left[\int_0^T f^0(t, X^0_t, \mu_t, lpha^0_t) dt + g^0(X^0_T, \mu_T)
ight]$$

under the dynamics (Markovian feedback loop) :

$$\begin{aligned} dX_t^0 &= b_0(t, X_t^0, \mu_t, \alpha_t^0) dt + \sigma_0(t, X_t^0, \mu_t, \alpha_t^0) dW_t^0 \\ dX_t &= b(t, X_t, \mu_t, X_t^0, \phi(t, X_t, \mu_t, X_t^0), \alpha_t^0) dt \\ &+ \sigma(t, X_t, \mu_t, X_t^0, \phi(t, X_t, \mu_t, X_t^0), \alpha_t^0) dW_t \end{aligned}$$

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- Control of the McKean Vlasov type ! (conditional on the state of the representative minor players.
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- Deviating minor player's best response : optimal control
  - Suppose given the strategy of other (major and minor) players
  - i.e. the dynamics of  $X_t^0$ ,  $X_t$ , through strategies  $\phi^0$  and  $\phi$
  - open loop, closed-loop or Markovian
- McKean Vlasov dynamics (open loop)

$$\begin{split} dX_t^0 &= b_0\big(t, X_t^0, \mu_t, \phi^0(t, W_{[0,t]}^0)\big)dt + \sigma_0\big(t, X_t^0, \mu_t, \phi^0(t, W_{[0,t]}^0)\big)dW_t^0\\ dX_t &= b\big(t, X_t, \mu_t, X_t^0, \phi(t, W_{[0,t]}^0, W_{[0,t]}), \phi^0(t, W_{[0,t]}^0)\big)dt\\ &\quad + \sigma\big(t, X_t, \mu_t, X_t^0, \phi(t, W_{[0,t]}^0, W_{[0,t]}), \phi^0(t, W_{[0,t]}^0)\big)dW_t \end{split}$$

• This yields  $\mu_t = \mathcal{L}(X_t | W^0_{[0,t]})$ 

- Deviating minor player's best response : optimal control  $\tilde{\alpha}$  :
- Standard control problem α̃ = arginf J<sup>φ<sup>0</sup>,φ</sup>, but with random coefficients, i.e. conditional on these McKean-Vlasov dynamics.

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- McKean Vlasov dynamics (closed-loop)

 $\begin{aligned} dX_t^0 &= b_0 \big( t, X_t^0, \mu_t, \phi^0 (t, X_{[0,t]}^0, \mu_t) \big) dt + \sigma_0 \big( t, X_t^0, \mu_t, \phi^0 (t, X_{[0,t]}^0, \mu_t) \big) dW_t^0 \\ dX_t &= b \big( t, X_t, \mu_t, X_t^0, \phi(t, X_{[0,t]}, \mu_t, X_{[0,t]}^0), \phi^0 (t, X_{[0,t]}^0, \mu_t) \big) dt \\ &+ \sigma \big( t, X_t, \mu_t, X_t^0, \phi(t, X_{[0,t]}, \mu_t, X_{[0,t]}^0), \phi^0 (t, X_{[0,t]}^0, \mu_t) \big) dW_t \end{aligned}$ 

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• Deviating minor player's best response : optimal control  $\tilde{\alpha}$  :

$$J^{\phi^0,\phi}(\widetilde{\alpha}) = \mathbb{E}\left[\int_0^T f(t,\widetilde{X}_t,\mu_t,X_t^0,\widetilde{\alpha}_t,\phi^0(t,W_{[0,t]}^0))dt + g(\widetilde{X}_T,\mu_T)\right]$$

under its own dynamics (open loop) :

$$\begin{split} d\widetilde{X}_{t} &= \big(t, \widetilde{X}_{t}, \mu_{t}, X_{t}^{0}, \widetilde{\phi}(t, W_{[0,t]}^{0}, \widetilde{W}_{[0,t]}), \phi^{0}(t, W_{[0,t]}^{0})\big) \\ &+ \sigma\big(t, \widetilde{X}_{t}, \mu_{t}, X_{t}^{0}, \widetilde{\phi}(t, W_{[0,t]}^{0}, \widetilde{W}_{[0,t]}), \phi^{0}(t, W_{[0,t]}^{0})\big) d\widetilde{W}_{t} \end{split}$$

where  $\mu_t = \mathcal{L}(X_t | W^0_{[0,t]})$ 

Standard control problem, but with random coefficients, i.e. conditional on the McKean-Vlasov dynamics μ<sub>t</sub> & X<sup>0</sup><sub>t</sub> above.

• Deviating minor player's best response : optimal control  $\tilde{\alpha}$  :

$$J^{\phi^{0},\phi}(\widetilde{\alpha}) = \mathbb{E}\left[\int_{0}^{T} f(t,\widetilde{X}_{t},\mu_{t},X_{t}^{0},\widetilde{\alpha}_{t},\phi^{0}(t,X_{[0,t]}^{0},\mu_{t}))dt + g(\widetilde{X}_{T},\mu_{T})\right]$$

under its own dynamics (closed loop) :

$$\begin{split} d\widetilde{X}_t &= \big(t, \widetilde{X}_t, \mu_t, X_t^0, \widetilde{\phi}(t, \widetilde{X}_{[0,t]}, \mu_t, X_{[0,t]}^0), \phi^0(t, X_{[0,t]}^0, \mu_t)\big) \\ &+ \sigma\big(t, \widetilde{X}_t, \mu_t, X_t^0, \widetilde{\phi}(t, \widetilde{X}_{[0,t]}, \mu_t, X_{[0,t]}^0), \phi^0(t, X_{[0,t]}^0, \mu_t)\big) d\widetilde{W}_t \end{split}$$

where  $\mu_t = \mathcal{L}(X_t | W^0_{[0,t]})$ 

Standard control problem, but with random coefficients, i.e. conditional on the McKean-Vlasov dynamics μ<sub>t</sub> & X<sup>0</sup><sub>t</sub> above.

• Deviating minor player's best response : optimal control  $\tilde{\alpha}$  :

$$J^{\phi^0,\phi}(\widetilde{\alpha}) = \mathbb{E}\left[\int_0^T f(t,\widetilde{X}_t,\mu_t,X_t^0,\widetilde{\alpha}_t,\phi^0(t,X_t^0,\mu_t))dt + g(\widetilde{X}_T,\mu_T)\right]$$

under its own dynamics (Markovian) :

$$\begin{split} d\widetilde{X}_t &= \big(t, \widetilde{X}_t, \mu_t, X_t^0, \widetilde{\phi}(t, \widetilde{X}_t, \mu_t, X_t^0), \phi^0(t, X_t^0, \mu_t)\big) \\ &+ \sigma\big(t, \widetilde{X}_t, \mu_t, X_t^0, \widetilde{\phi}(t, \widetilde{X}_t, \mu_t, X_t^0), \phi^0(t, X_t^0, \mu_t)\big) d\widetilde{W}_t \end{split}$$

where  $\mu_t = \mathcal{L}(X_t | W^0_{[0,t]})$ 

Standard control problem, but with random coefficients, i.e. conditional on the McKean-Vlasov dynamics  $\mu_t \& X_t^0$  above.

# Wrapping up

- Procedure : identify the best-response map before drawing the fixed point :
  - Major player :

$$\phi^{0,*}(\phi) = \underset{\alpha^0 \leftrightarrow \phi^0}{\operatorname{arginf}} J^{\phi,0}(\alpha^0)$$

• (Deviating) Minor player :

$$\phi^*(\phi^0,\phi) = \operatorname*{arginf}_{\widetilde{\alpha}\leftrightarrow\widetilde{\phi}} J^{\phi^0,\phi}(\widetilde{\alpha})$$

• Fixed point (Nash equilibrium) :

$$(\hat{\phi}^0, \hat{\phi}) = \left(\phi^{0,*}(\hat{\phi}), \phi^*(\hat{\phi}^0, \hat{\phi})\right)$$

Resolution for Linear Quadratic model – 1st step

#### LQ model

- LQ model :
  - Linear dynamics, depends linearly on the states  $(X_t^0 \text{ and/or } X_t)$  and the first-moment of the distribution  $\bar{X}_t = \mathbb{E}[X_t | \mathcal{F}_t^0]$
  - Quadratic costs in control  $\alpha^0$  or  $\alpha$  and in the diff. $(X_t^0 H_0 \bar{X}_t)$  or  $(X_t HX_t^0 H_1 \bar{X}_t)$ .
- Here we consider the mean-field limit  $(N \to \infty)$ .

Resolution for Linear Quadratic model – 1st step

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- Here we consider the mean-field limit  $(N \to \infty)$ .
- Issue and remedy :
  - Usually, resolution of control of McKean Vlasov dynamics : through *Stochastic Pontryagin Maximum Principle* (SPMP)
  - And involves the derivative of the Hamiltonian w.r.t. the measure  $\mu$
  - Here, the only info we have about the measure is the mean  $\bar{X}_t$
  - *Remedy* : introduce  $\bar{X}_t$  as a new variable
  - ... and solve the 'two variables' system.

Resolution for Linear Quadratic model – 1st step

### LQ model : dynamics and strategy

Linear dynamics :

$$dX_t^0 = \left(L_0 X_t^0 + B_0 \alpha_t^0 + F_0 \bar{X}_t\right) dt + D_0 dW_t^0$$
  
$$dX_t = \left(LX_t + B\alpha_t + F\bar{X}_t + GX_t^0\right) dt + DdW_t$$

• Taking the expectation  $\mathbb{E}[\cdot|\mathcal{F}_t^0]$  in the second equation, with  $\bar{\alpha}_t$ :

$$d\bar{X}_t = \left[ (L+F)\bar{X}_t + B\bar{\alpha}_t + GX_t^0 \right] dt$$

- We thus can rewrite the problem in terms of the couple  $\mathbb{X}_t := (\bar{X}_t, X_t^0)$ 
  - Open-loop strategy : controls don't depend on a change in states
  - Closed-loop (Markovian) strategy : should restrict the reaction function

$$\alpha_t^0 = \phi^0(t, X_t^0, \bar{X}_t) = \phi_0^0(t) + \phi_1^0(t)X_t^0 + \phi_2^0(t)\bar{X}_t$$
  
$$\alpha_t = \phi(t, X_t, X_t^0, \bar{X}_t) = \phi_0(t) + \phi_1(t)X_t + \phi_2(t)X_t + \phi_3(t)\bar{X}_t$$

## LQ model, 1st step : major player strategy

• Major player control problem :

$$\inf_{\alpha^0} \mathbb{E}\left[\int_0^T \mathbb{X}_t^T \mathbb{F}_0 \mathbb{X}_t + 2\mathbb{X}_t^T f_0 + \eta_0^T Q_0 \eta_0 + \alpha^{0 T} R_0 \alpha^0 dt\right]$$

under the dynamics of  $\mathbb{X}_t$ :

$$d\mathbb{X}_t = (\mathbb{L}_0\mathbb{X}_t + \mathbb{B}_0\alpha_t^0 + \mathbb{B}\bar{\alpha}_t)dt + \mathbb{D}_0dW_t^0$$

with the matrices :

$$\mathbb{X}_{t} = \begin{bmatrix} \bar{X}_{t} \\ X_{t}^{0} \end{bmatrix}, \quad \mathbb{L}_{0} = \begin{bmatrix} L+F & G \\ F_{0} & L_{0} \end{bmatrix}, \quad \mathbb{B}_{0} = \begin{bmatrix} 0 \\ B_{0} \end{bmatrix}, \quad \mathbb{B} = \begin{bmatrix} B \\ 0 \end{bmatrix}$$
$$\mathbb{F}_{0} = \begin{bmatrix} H_{0}^{T}Q_{0}H_{0} & -H_{0}^{T}Q_{0} \\ -Q_{0}H_{0} & Q_{0} \end{bmatrix} \quad f_{0} = \begin{bmatrix} H_{0}^{T}Q_{0}\eta_{0} \\ -Q_{0}\eta_{0} \end{bmatrix} \quad \mathbb{D}_{0} = \begin{bmatrix} 0 \\ D_{0} \end{bmatrix}$$

► The Hamiltonian (reduced) is given by :

 $H^{(r),\bar{\alpha}}(t,x,y,\alpha^0) = y^T (\mathbb{L}_0 x + \mathbb{B}_0 \alpha^0 + \mathbb{B}\bar{\alpha}_t) + x^T \mathbb{F}_0 x + 2x^T f_0 + \eta_0^T Q_0 \eta_0 + \alpha^{0\,T} R_0 \alpha^0$ 

LQ model, 1st step : major player strategy (closed loop)

Major player control problem (closed loop)

$$\inf_{\alpha^{0}} \mathbb{E}\left[\int_{0}^{T} \mathbb{X}_{t}^{T} \mathbb{F}_{0} \mathbb{X}_{t} + 2\mathbb{X}_{t}^{T} f_{0} + \eta_{0}^{T} Q_{0} \eta_{0} + \alpha^{0} R_{0} \alpha^{0} dt\right]$$

under the dynamics of  $\mathbb{X}_t$ :

$$d\mathbb{X}_t = \left(\mathbb{L}_0^{(cl)}\mathbb{X}_t + \mathbb{B}_0\alpha_t^0 + \mathbb{C}_0^{(cl)}(t)\right)dt + \mathbb{D}_0dW_t^0$$

with the matrices :

$$\begin{split} \mathbb{X}_{t} &= \begin{bmatrix} \bar{X}_{t} \\ X_{t}^{0} \end{bmatrix} \quad \mathbb{L}_{0}^{(cl)} = \begin{bmatrix} L + B[\phi_{1}(t) + \phi_{3}(t)] + F & B\phi_{2}(t) + G \\ F_{0} & L_{0} \end{bmatrix} \quad \mathbb{B}_{0} = \begin{bmatrix} 0 \\ B_{0} \end{bmatrix} \quad \mathbb{D}_{0} = \begin{bmatrix} 0 \\ D_{0} \end{bmatrix} \\ \mathbb{C}_{0}^{(cl)} &= \begin{bmatrix} B\phi_{0}(t) \\ 0 \end{bmatrix}, \qquad \mathbb{F}_{0} = \begin{bmatrix} H_{0}^{T}Q_{0}H_{0} & -H_{0}^{T}Q_{0} \\ -Q_{0}H_{0} & Q_{0} \end{bmatrix} \quad f_{0} = \begin{bmatrix} H_{0}^{T}Q_{0}\eta_{0} \\ -Q_{0}\eta_{0} \end{bmatrix} \end{split}$$

• The Hamiltonian (reduced) is given by :

 $H^{(r),\phi}(t,x,y,\alpha^{0}) = y^{T} \left( \mathbb{L}_{0}^{(cl)} x + \mathbb{B}_{0} \alpha^{0} + \mathbb{C}_{0}^{(cl)}(t) \right) + x^{T} \mathbb{F}_{0} x + 2x^{T} f_{0} + \eta_{0}^{T} Q_{0} \eta_{0} + \alpha^{0} T R_{0} \alpha^{0}$ 

## LQ model, 1st step : major player strategy

- Remarks (both open and closed loop) :
  - Adding a new variable  $\bar{X}_t$  'converts' the control of McKean-Vlasov dynamics into a 'standard' control problem.
  - However, it is still conditional on the move  $\bar{\alpha}_t$  of the representative minor player
    - Conditionality is 'hidden' in the assumption  $\alpha_t = \phi(\cdot)$

## LQ model, 1st step : major player strategy

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  - However, it is still conditional on the move  $\bar{\alpha}_t$  of the representative minor player
    - Conditionality is 'hidden' in the assumption  $\alpha_t = \phi(\cdot)$
- ▶ SPMP for McKean-Vlasov : Carmona, Delarue et al. (2015).
  - Provides a necessary and sufficient condition if H is jointly convex in  $(x, \alpha^0)$ :
- $\hat{\alpha}^{0} \in \underset{\alpha^{0}}{\operatorname{argsinf}} H^{(r),\bar{\alpha}}(\cdot,\alpha^{0}) \quad (\operatorname{Isaacs \ cond}^{\circ}) \qquad \Leftrightarrow \quad \hat{\alpha}^{0} = \alpha^{0,\star} \quad (\text{optimal \ control})$ 
  - Obtain a coupled FBSDE system (solution : exist & unique for LQ).
  - Adjoint BSDE :

 $dY_t = -(D_x H(t, X, \mu, Y, Z, \hat{\alpha}) + \widetilde{\mathbb{E}} \big[ D_\mu H(t, \widetilde{X}, \mathcal{L}(X|\mathcal{F}^0), \widetilde{Y}, \hat{\alpha})(X) \big] ) dt + Z_t dW_t$ 

## LQ model, 1st step : open-loop equilibrium

Isaacs condition :

$$\hat{\alpha}_t^0 = -\frac{1}{2} R_0^{-1} \mathbb{B}_0^T \mathbb{Y}_t$$

• Coupled FSBDE, conditional on minor agent action :

$$\begin{cases} d\mathbb{X}_t = (\mathbb{L}_0 \mathbb{X}_t - \mathbb{B}_0 \frac{1}{2} R_0^{-1} \mathbb{B}_0^T \mathbb{Y}_t + \mathbb{B} \overline{\alpha}_t) dt + \mathbb{D}_0 dW_t^0 \\ d\mathbb{Y}_t = -(\mathbb{L}_0^T \mathbb{Y}_t + 2\mathbb{F}_0 \mathbb{X}_t + 2f_0) dt + \mathbb{Z}_t dW_t^0 \\ \mathbb{Y}_T = 0 \end{cases}$$

 Solving this FBSDE is equivalent to finding the best response of the major player

## LQ model, 1st step : closed-loop equilibrium

Isaacs condition :

$$\hat{\alpha}_t^0 = -\frac{1}{2} R_0^{-1} \mathbb{B}_0^T \mathbb{Y}_t$$

Coupled FSBDE, conditional on minor agent reaction :

$$\begin{cases} d\mathbb{X}_t = \left(\mathbb{L}_0^{(cl)}\mathbb{X}_t + \mathbb{B}_0\frac{1}{2}R_0^{-1}\mathbb{B}_0^T\mathbb{Y}_t + \mathbb{C}_0^{(cl)}(t)\right)dt + \mathbb{D}_0dW_t^0\\ d\mathbb{Y}_t = -(\mathbb{L}_0^T\mathbb{Y}_t + 2\mathbb{F}_0\mathbb{X}_t + 2f_0)dt + \mathbb{Z}_tdW_t^0\\ \mathbb{Y}_T = 0 \end{cases}$$

 Solving this FBSDE is equivalent to finding the best response of the major player

# LQ model, 1st step : closed-loop equilibrium

Closed-loop specificity : we want to find a feedback form

$$\alpha_t^0 = \phi^0(\cdot) = \phi_0^0(t) + \phi_1^0(t)X_t^0 + \phi_2^0(t)\bar{X}_t$$

- ► Hypothesis on the decoupling field (affine) :  $\mathbb{Y}_t = K_t \mathbb{X}_t + k_t$
- Finding the decoupling field :
  - Sketch for the method :
    - Use the ansatz  $\mathbb{Y}_t = K_t \mathbb{X}_t + k_t$
    - Apply Ito's to get a second formula for dY
    - Identify the two Itô processes (the first being the BSDE above)
    - Obtain (two) Riccati's ODE for  $K_t$  and  $k_t$
  - The optimal control is

$$\hat{\alpha}_{t}^{0} = \underbrace{-\frac{1}{2}R_{0}^{-1}\mathbb{B}_{0}^{T}K_{t}}_{[\phi_{2}^{0}(t)\phi_{1}^{0}(t)]}\mathbb{X}_{t}\underbrace{-\frac{1}{2}R_{0}^{-1}\mathbb{B}_{0}^{T}k_{t}}_{\phi_{0}^{0}(t)}$$

## LQ model, 2nd step : open-loop equilibrium

- ► The deviating minor player, consider a fixed strategy  $\alpha^0$  and  $\alpha$ ..  $d\mathbb{X}_t = (\mathbb{L}_0 \mathbb{X}_t + \mathbb{B}_0 \alpha_t^0 + \mathbb{B}\bar{\alpha}_t) dt + \mathbb{D}_0 dW_t^0$
- Given this state evolution (analogy : common noise !) :

#### LQ model, 2nd step : open-loop equilibrium

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- Given this state evolution (analogy : common noise !) :
- ... the deviating minor player solve the control problem :

$$\inf_{\widetilde{\alpha}} \mathbb{E}\left[\int_0^T (\widetilde{X}_t - [H_1, H] \mathbb{X}_t - \eta)^T Q(\widetilde{X}_t - [H_1, H] \mathbb{X}_t - \eta) + \widetilde{\alpha}_t^T R_0 \widetilde{\alpha}_t \, dt\right]$$

under its own dynamics :

$$d\widetilde{X}_t = \left(L\widetilde{X}_t + B\widetilde{\alpha}_t + [F, G]\mathbb{X}_t\right)dt + DdW_t$$

## LQ model, 2nd step : open-loop equilibrium

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under its own dynamics :

$$d\widetilde{X}_t = \left(L\widetilde{X}_t + B\widetilde{\alpha}_t + [F,G]\mathbb{X}_t\right)dt + DdW_t$$

• Control problem : (Random) reduced Hamiltonian :

 $H^{(r),\alpha^{0},\alpha}(t,\widetilde{x},\widetilde{y},\widetilde{\alpha}) = \widetilde{y}^{T} \left( L\widetilde{x} + B\widetilde{\alpha} + [F,G] \mathbb{X}_{t} \right)$  $+ \left( \widetilde{x} - [H_{1},H] \mathbb{X}_{t} - \eta \right)^{T} Q(\widetilde{x} - [H_{1},H] \mathbb{X}_{t} - \eta) + \widetilde{\alpha}^{T} R_{0} \widetilde{\alpha}$ 

## LQ model, 2nd step : open-loop & SPMP

- Application of the SPMP to this 'standard' control problem :
  - Conditional on  $\mathbb{X}_t$ ,  $H^{(r),\alpha^0,\alpha}$  is almost-surely convex in  $(\tilde{x}, \tilde{\alpha})$ .
- Isaacs condition is N & S :  $\widetilde{\alpha}_t^{\star} = -\frac{1}{2}R^{-1}B^T\widetilde{Y}_t$
- Coupled FBSDE, solved by  $(\widetilde{X}_t, \widetilde{Y}_t)$  :

$$\begin{cases} d\widetilde{X}_t = \left(L\widetilde{X}_t - B\frac{1}{2}R^{-1}B^T\widetilde{Y}_t + [F,G]\widetilde{\mathbb{X}}_t\right)dt + DdW_t \\ d\widetilde{Y}_t = -\left(L^T\widetilde{Y}_t + 2Q(X_t - [H_1,H]\widetilde{\mathbb{X}}_t - \eta)\right)dt + Z_t dW_t + Z_t^0 dW_t^0 \\ \widetilde{Y}_T = 0 \end{cases}$$

using the offline dynamics :

$$d\widetilde{\mathbb{X}}_t = (\mathbb{L}_0 \widetilde{\mathbb{X}}_t + \mathbb{B}_0 \alpha_t^0 + \mathbb{B}\overline{\alpha}_t) dt + \mathbb{D}_0 dW_t^0$$

## LQ model, 2nd step : closed-loop equilibrium

• The deviating minor player, consider a fixed strategy  $\alpha^0$  and  $\alpha$ .

$$d\mathbb{X}_t = [\mathbb{L}^{(cl)}(t)\mathbb{X}_t + \mathbb{C}^{(cl)}(t)]dt + \mathbb{D}_0 dW_t^0$$

with matrices :

$$\mathbb{X}_{t} = \begin{bmatrix} \bar{X}_{t} \\ X_{t}^{0} \end{bmatrix} \quad \mathbb{L}^{(cl)}(t) = \begin{bmatrix} L + B[\phi_{1}(t) + \phi_{3}(t)] + F & B\phi_{2}(t) + G \\ F_{0} + B_{0}\phi_{2}^{0} & L_{0} + B_{0}\phi_{1}^{0}(t) \end{bmatrix} \quad \mathbb{C}^{(cl)}(t) = \begin{bmatrix} B\phi_{0}(t) \\ B\phi_{0}^{0}(t) \end{bmatrix}$$

Given this state evolution (analogy : common noise !) :

# LQ model, 2nd step : closed-loop equilibrium

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- Given this state evolution (analogy : common noise !) :
- ... the deviating minor player solve the control problem :

$$\inf_{\widetilde{\alpha}} \mathbb{E}\left[\int_0^T (\widetilde{X}_t - [H_1, H] \mathbb{X}_t - \eta)^T Q(\widetilde{X}_t - [H_1, H] \mathbb{X}_t - \eta) + \widetilde{\alpha}_t^T R_0 \widetilde{\alpha}_t dt\right]$$

under its own dynamics :

$$d\widetilde{X}_t = \left(L\widetilde{X}_t + B\widetilde{\alpha}_t + [F, G]\mathbb{X}_t\right)dt + DdW_t$$

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## LQ model, 2nd step : closed-loop and SPMP

• Control problem : (Random) reduced Hamiltonian :

$$\begin{split} H^{(r),\phi^{0},\phi}(t,\widetilde{x},\widetilde{y},\widetilde{\alpha}) &= \widetilde{y}^{T} \left( L \widetilde{X}_{t} + B \widetilde{\alpha}_{t} + [F,G] \mathbb{X}_{t} \right) \\ &+ \left( \widetilde{x} - [H_{1},H] \mathbb{X}_{t} - \eta \right)^{T} Q (\widetilde{x}_{t} - [H_{1},H] \mathbb{X}_{t} - \eta) + \widetilde{\alpha}^{T} R_{0} \widetilde{\alpha} \end{split}$$

- Again, apply the SPMP to the control problem :
  - Isaacs condition is N & S :  $\widetilde{\alpha}_t^{\star} = -\frac{1}{2}R^{-1}B^T\widetilde{Y}_t$ 
    - Conditional on  $\mathbb{X}_t$ ,  $H^{(r),\phi^0,\phi}$  is almost-surely convex in  $(\tilde{x},\tilde{\alpha})$ .

## LQ model, 2nd step : closed-loop and SPMP

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- Again, apply the SPMP to the control problem :
  - Isaacs condition is N & S :  $\widetilde{\alpha}_t^{\star} = -\frac{1}{2}R^{-1}B^T\widetilde{Y}_t$
- Conditional on X<sub>t</sub>, H<sup>(r),φ<sup>0</sup>,φ</sup> is almost-surely convex in (x̃, α̃).
   Coupled FBSDE, solved by (X̃<sub>t</sub>, Ỹ<sub>t</sub>):

$$\begin{cases} d\widetilde{X}_t = \left(L\widetilde{X}_t - B\frac{1}{2}R^{-1}B^T\widetilde{Y}_t + [F,G]\widetilde{X}_t\right)dt + DdW_t \\ d\widetilde{Y}_t = -\left(L^T\widetilde{Y}_t + 2Q(X_t - [H_1,H]\widetilde{X}_t - \eta)\right)dt + Z_t dW_t + Z_t^0 dW_t^0 \\ \widetilde{Y}_T = 0 \\ d\widetilde{X}_t = [\mathbb{L}^{(cl)}(t)\widetilde{X}_t + \mathbb{C}^{(cl)}(t)]dt + \mathbb{D}_0 dW_t^0 \end{cases}$$

- Search for a feedback loop/decoupling field (ansatz & identificat°)
- Obtain Riccati equations, etc.

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Mean Field Games with major and minor players

Resolution for Linear Quadratic model - Fixed point

### LQ model, fixed point (open loop)

- Identify the fixed-point constraint, to insure Nash equilibrium :
  - Best-response of major player :

$$\alpha_t^0 = -\frac{1}{2} R_0^{-1} \mathbb{B}_0^T \mathbb{Y}_t \left( = \alpha^{0,*}(\alpha) \right)$$

where  $\mathbb{Y}_t$  solves the  $(\mathbb{X}, \mathbb{Y})$  FBSDE (major player), and

• Best response of the minor player  $\alpha_t$  yields  $\overline{\alpha}_t = \mathbb{E}[\alpha|\mathcal{F}^0]$  with :

$$\alpha_t = \widetilde{\alpha}_t = -\frac{1}{2} R^{-1} B^T \widetilde{Y}_t \left( = \widetilde{\alpha}^*(\alpha^0, \alpha) \right)$$

where  $\widetilde{Y}$  solves the  $(\widetilde{X}_t, \widetilde{Y}_t)$ -FBSDE (minor player), conditional on the state evolution  $\widetilde{\mathbb{X}}_t$  (itself depending on  $\alpha^0$  and  $\alpha$ ).

• In equilibrium,  $\mathbb{X}$  identifies with  $\widetilde{\mathbb{X}}$ 

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Resolution for Linear Quadratic model – Fixed point

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- In equilibrium,  $\mathbb{X}$  identifies with  $\widetilde{\mathbb{X}}$
- Theorem 1 : Verification theorem :
  - If the two systems of FBSDE admit a solution, then the LQ model has an open loop Nash equilibrium, and the strategies are given by these formulas.

Mean Field Games with major and minor players

Resolution for Linear Quadratic model - Fixed point

#### LQ model, fixed point (closed-loop)

- ► Identify the fixed-point constraint, to insure Nash equilibrium :
  - Best-response of major player :

$$\begin{aligned} \alpha_t^{0,\star} &= \phi(t, X_t^0, \bar{X}_t) = \phi_0^0(t) + \phi_1^0(t) X_t^0 + \phi_2^0(t) \bar{X} \\ &= -\frac{1}{2} R_0^{-1} \mathbb{B}_0^T \mathbb{Y}_t \left( = \alpha^{0,\star}(\alpha) \right) \\ &= -\frac{1}{2} R_0^{-1} \mathbb{B}_0^T K_t \mathbb{X}_t - \frac{1}{2} R_0^{-1} \mathbb{B}_0^T k_t \end{aligned}$$

where  $\mathbb{Y}_t$  solves the  $(\mathbb{X}, \mathbb{Y})$  FBSDE (major player)

• Best response of the minor player  $\alpha_t$  yields  $\overline{\alpha}_t = \mathbb{E}[\alpha | \mathcal{F}^0]$  with :

$$\begin{aligned} \widetilde{\alpha}_t^* &= \phi(t, X_t, X_t^0, \overline{X}_t) = \phi_0(t) + \phi_1(t)X_t + \phi_2(t)X_t + \phi_3(t)\overline{X}_t \\ &= -\frac{1}{2}R^{-1}B^T\widetilde{Y}_t \left( = \widetilde{\alpha}^*(\alpha^0, \alpha) \right) \\ &= -\frac{1}{2}R^{-1}B^T[\mathbb{S}_t \mathbb{X}_t + S_t X_t + s_t] \end{aligned}$$

where  $\widetilde{Y}$  solves the  $(\widetilde{X}_t, \widetilde{Y}_t)$ -FBSDE (minor player), conditional on the state evolution  $\widetilde{\mathbb{X}}_t$  (itself depending on  $\alpha^0$  and  $\alpha$ ).

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Mean Field Games with major and minor players

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Resolution for Linear Quadratic model – Fixed point

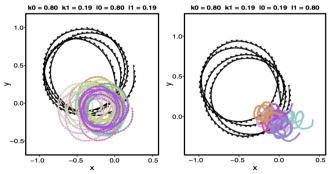
# LQ model, fixed point (closed-loop)

- ► Identify the fixed-point constraint, to insure Nash equilibrium.
- For major's player feedback :  $K_t$  and  $k_t$  solves specific Riccati's equation.
- For minor's player feedback :  $\mathbb{S}_t$ ,  $S_t$  and  $s_t$  solves specific Riccati's equation.
- $\Rightarrow$  More, the four Riccati ODE will be coupled :
  - In equilibrium,  $\mathbb{X}$  identifies with  $\widetilde{\mathbb{X}}$
  - Theorem 2 : Verification theorem :
    - If the system of Riccati's equation is well posed (and the two systems of FBSDE admit a solution), then the LQ model has an closed loop Nash equilibrium, and the strategies are given by the above formulas.

Application to Flocking models

# Application to Flocking models

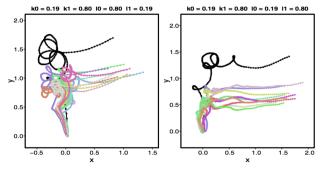
- Flock composed by :
  - Leader (major player)
  - Followers (a mean-field of minor players)
  - Case 1 : leader does not consider so much the influence of the followers :





# Application to Flocking models

- Flock composed by :
  - Leader (major player)
  - Followers (a mean-field of minor players)
  - Case 2 : leader care about the followers :



# Discussion and conclusion

- ► Carmona and Wang (2016) : short and self-contained article
  - Statement of the problems, resolution of LQ case
  - Differences between Open and Closed loop Nash equilibria
- ► Carmona and Zhu (2016) is more complete, exhaustive article
- However, very interesting subject
  - Concentrate all the difficulties and challenges of Differential games, Mean Field Games and control of McKean Vlasov Dynamics.
- Article : pedagogical approach, a concrete example and link with many other theories.

Thank you for you attention !

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